Event Tagging & Filtering

PHENIX Level-2 Trigger

Xiaochun He Georgia State University



Main Contributors



S.S. Adler^a, S. Belikov^f, M. Bjorndal^c, M. Chiu^c, C.R. Cleven^e, B.A. Cole^c, K.K. Das^d, E.J. Desmond^a, J.E. Frantz^c, A.D. Frawley^d, X. He^e, S. Kelly^b, G.C. Mishra^e, J.L. Nagle^b, C. Pinkenburg^a, M.L. Purschke^a, H. Qu^e

- a. Brookhaven National Laboratory, Upton, NY 11973-5000, USA
- b. University of Colorado, Boulder, CO 80309, USA
- c. Columbia University, New York, NY 10027, USA
- d. Florida State University, Tallahassee, FL 32306, USA
- e. Georgia State University, Atlanta, GA 30303, USA
- f. Iowa State University, Ames, IA 50011, USA

Introduction



The PHENIX Level-2 is a software-based trigger which runs in the 200 scope of the PHENIX Event Builder of the PHENIX data acquisition system. The first online implementation of the PHENIX Level-2 was for the second RHIC run in 2001/2002 and its results was published in NIM A409 560-592 (2003). The Level-2 trigger provides the capability for the PHENIX experiment to do event tagging and filtering online based on potential physics interests. The Level-2 trigger algorithms are developed and tested in an offline framework before being integrated Into the Event Builder. The infrastructure of the Level-2 trigger which Includes Its offline development framework, online configuration and monitoring will be presented in this poster.

PHENIX Challenge

PH*ENIX

- "Rare" physics program
- High data rate
- Complex particle detectors:

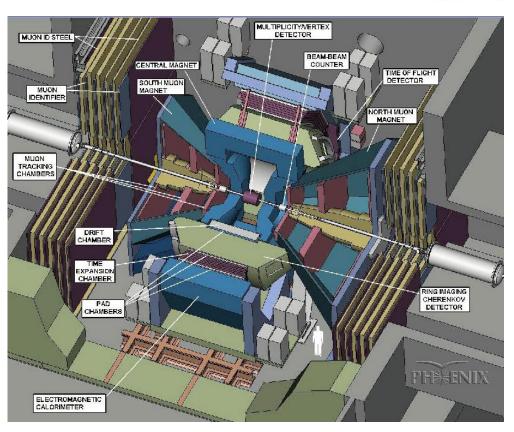
4 spectrometer arms

12 Detector subsystems

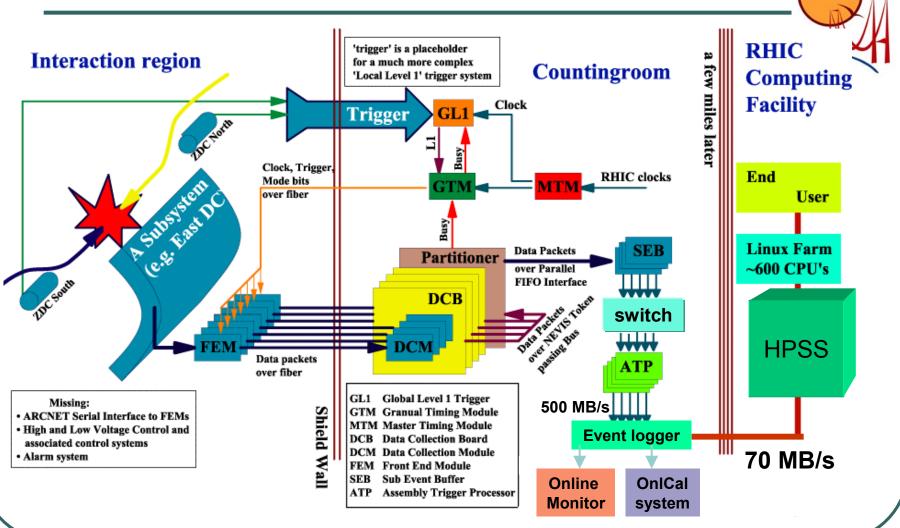
350,000 detector channels

Lots of readout electronics

http://www.phenix.bnl.gov/



PHENIX Online System

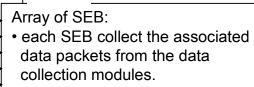


PH^{*}ENIX

PHENIX Event Builder







SEB x

From DCM

- event segments are distributed across the configured SEB's
- all event segments from the same event are collected by one of the available ATP

Level-2 Monitoring

Array of ATP:

- collect event packets SEBs
- run Level-2 trigger algorithms
- format event
- send events to event logger

Event loggers

PHENIX Level-2 trigger algorithms run on each Assembly and Trigger Processor (ATP) which is part of the PHENIX Event Builder components. Each ATP collects event segments from all Sub Event Buffer (SEB) nodes and sends each complete formatted event to the event logger.

Level-2 configuration parameters are sent to each ATP from Run Control before each run is started.

Level-2 Infrastructure





Level-2 Control

Level-2 Trigger Algorithms Layer

Level-2 Trigger Primitives Layer

Level-2 Data Accessor Layer

EVENT DATA and DATABASE

The Level-2 trigger code is written in C++ and can be viewed as different logical layers as shown above. Aside from the control class, each specific trigger class is derived from common template to enforce a common interface. For each event each trigger algorithm object is created which then accesses the associated trigger primitives. Each trigger primitive object is created once only and can be shared by multiple trigger algorithms for each event. The primitive objects access data accessor objects, database objects and other primitive objects. These objects only get instantiated under request. A Level-2 monitoring object is also created at the end of the each event processing and is passed to the remote monitoring process via direct Corba connection.

PH*ENIX

Level-2 Trigger in Run-2

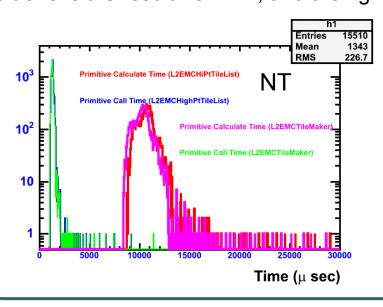
- Level-2 trigger system was first implemented in Run-2 for 200 2004
 GeV Au+Au collisions.
- There were seven trigger algorithms (which included single electron, electron pair, single deep muon, muon pair, high pT EMCal, High pT charged and coherent peripheral) each of them could use different threshold settings.
- The total Level-2 trigger processing time for a single event was found to be 31 ms (the design value is 25 ms). This was adequate for RHIC Run-2 with 32 ATP's active given the maximum DAQ throughput about 800 Hz.
- For Run-2, regular Level-2 monitoring was only done with events written to disk.
- In over all, the PHENIX Level-2 triggers worked well in Run-2.

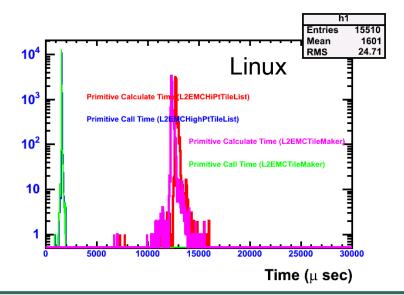


Trigger Development System

I test

Over the summer of 2003, a standalone Level-2 trigger development and test system was constructed both with Linux platform and NT which allows us to run the trigger algorithms and monitoring the trigger performance. This system greatly eases the process of integrate the Level-2 triggers into the PHENIX Event Builder and allows each trigger algorithm writer to fully debug and test it without needing the fully functional DAQ system. The histograms below show the example timing information obtained from this development system. The left one is the result from NT, and the right one from Linux.





Level-2 Configuration



Level-2 trigger parameters are configured via Run Control before a run is started. This configuration process sets the association between the Level-1 trigger bits and the Level-2 algorithms. It also sets the scaledown factors for each algorithm.

Level-2 Configuration

Associate Level-1 bits to each Level-2 algorithm

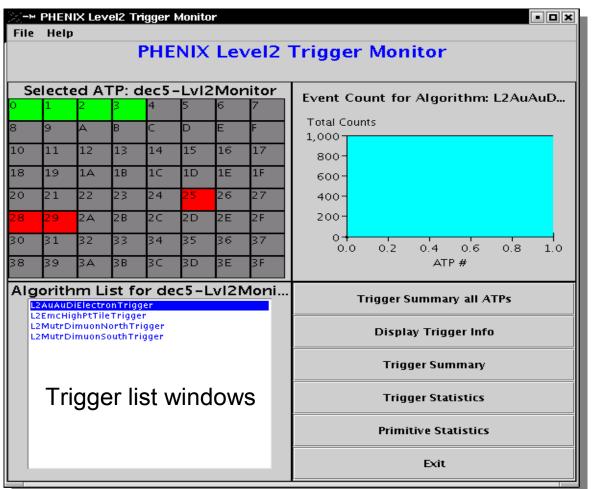
Set scaledown factors for each trigger algorithm

Send configuring info to all trigger processors

Save trigger configuration into database

PH*ENIX

Level-2 Monitoring



Note:

A screen snapshot of the Level-2 real-time performance monitoring windows.

• All running trigger processors (ATP's) are indicated with green box, gray boxes mean that the corresponding ATP's are not enabled and the red boxes indicate the enabled ATP's not responding.



Monitoring Primitives



Run # 1 ATP # 1 Primitive Statistics									
Primitive Name	Primit	Event Count	Error Count	Avg Event	Event Use Fraction				
L2AuAuEMCalRichRingMatcher	V1	997	0	0.0103914	1.0				
L2AuAuElectronCandidate	V1	997	0	0.0460662	1.0				
L2AuAuElectronInvMass	V1	997	0	0.04655387	1.0				
L2AuAuRichRingAssociator	V1	997	0	0.0376058	1.0				
L2AuAuTwoPointTrackerEMC	V1	997	0	0.0248083	1.0				
L2BbcPrimitive	V1	997	0	6.1023573	1.0				
L2EM CHighPtTileList	V2	7976	0	0.0134000	1.0				
L2EM CHitTileList	V1	0	0	0.0	1.0				
L2EM CTileMaker	V1	7976	0	0.0127929	1.0				
L2MuiSyms et Calc Per Panel	V1	31890	0	0.0302413	1.0				
L2MuiTracks	V1	1993	0	0.0155909	1.0				
L2Mutr Cluster Primitive	V1	13746	0	0.0032572	1.0				
L2Mutr CoordPrimitive	V1	13745	1	0.0035918	1.0				
L2MutrPairPrimitive	V1	1979	14	0.03282888	1.0				
L2MutrTrackPrimitive	V1	1979	14	0.0187382	1.0				
L2RichRingFinder	V1	997	0	0.0011173	1.0				

A snapshot of trigger primitive information from a given ATP (example only)

PH*ENIX

Trigger Summary Tables

**ENIX

The table below shows an example of the Level-2 trigger performance (averaged over all ATP's) of all trigger algorithms configured in a test system. The most useful information are:

- a) Accepted event count
- b) Average event processing time
- c) Trigger rejection factor

X-¤							• D X				
Level2 Trigger Summary Table											
AlgoName	Version	EventCount	AcceptCount	AveEvtTime	RejFactor	ErrCount	Bit Set				
L2 Au Au DiEl	0.0	997	30	0.046608	33.0	0	0				
L2EmcHigh	0.0	996	99	0.013878	10.0	0					
L2MutrDim	0.0	997	0	0.0147034	1000000.0	0					
L2MutrDim	0.0	996	287	0.047168	3.0	14	0				
				1	1						





There will be four Level-2 trigger algorithms in Run-4

- Au+Au di-electron trigger
- High pT electromagnet calorimeter trigger
- Muon North Arm di-muon trigger
- Muon North Arm di-muon trigger

Level-2 for Run-4



Currently we do not need Level-2 triggers since we can in principle archive everything that gets through the DAQ, which is about at least 250 MB/s (could be 500 MB/s). This is based on the facts that, on average, the expected RHIC luminosity will be 8 x 10²⁶ cm⁻²s⁻¹ (note that it is currently seen 5 x 10²⁶ cm⁻²s⁻¹) and assuming 50% vertex cut, the event rate will be 2500 Hz. The average event size is less than 200 KB.

The Level-2 trigger for Run-4 (without rejection) will be enabled in the week after Quark Matter 2004. Each recorded event will be tagged with Level-2 processing information. It will not only allow us to make prompt online physics monitoring but also enable us to speed up offline data analysis via event filtering.